

Maps Between Surfaces

Outline

1. Linear Transformations

If V and W are vector spaces, a **linear transformation** from V to W is a function $T: V \rightarrow W$ such that

1. $T(\vec{v}_1 + \vec{v}_2) = T(\vec{v}_1) + T(\vec{v}_2)$, and
2. $T(\lambda\vec{v}) = \lambda T(\vec{v})$

for all $\vec{v}_1, \vec{v}_2, \vec{v} \in V$ and $\lambda \in \mathbb{R}$. Linear transformations $\mathbb{R}^m \rightarrow \mathbb{R}^n$ correspond to $n \times m$ matrices, but linear transformations between other vector spaces don't correspond to matrices in any natural way.

2. Differentials of Maps

A **map between surfaces** is a differentiable function $f: S_1 \rightarrow S_2$, where S_1 and S_2 are regular surfaces. (We will write f instead of \vec{f} to help the notation look a little cleaner.) The **differential** of such a map at a point $p \in S_1$ is a linear transformation

$$df_p: T_p S_1 \rightarrow T_{f(p)} S_2.$$

That is, df_p takes as input a tangent vector \vec{t} at p , and outputs a corresponding tangent vector $df_p(\vec{t})$ at $f(p)$.

The differential df_p can be defined using curves. Given a tangent vector \vec{t} at p , let $\vec{x}(t)$ be a curve on S_1 such that $\vec{x}(a) = p$ and $\vec{x}'(a) = \vec{t}$. Then

$$df_p(\vec{t}) = \vec{y}'(a),$$

where $\vec{y}(t) = f(\vec{x}(t))$ is the corresponding curve on S_2 .

Note: We won't actually use the definition of a differential very often. In most cases, it is much easier to compute with differentials using a parametrization, as described below.

3. Differentials using Parametrizations

Let $f: S_1 \rightarrow S_2$ be a map between surfaces, and let $\vec{X}: U \rightarrow S_1$ be a parametrization. Let $\vec{F}: U \rightarrow S_2$ be the composition

$$\vec{F}(u, v) = f(\vec{X}(u, v)).$$

In this case, it follows from the chain rule that

$$df_p(\vec{X}_u) = \vec{F}_u \quad \text{and} \quad df_p(\vec{X}_v) = \vec{F}_v$$

for any point p . More precisely,

$$df_{\vec{X}(u,v)}(\vec{X}_u(u,v)) = \vec{F}_u(u,v) \quad \text{and} \quad df_{\vec{X}(u,v)}(\vec{X}_v(u,v)) = \vec{F}_v(u,v).$$

4. Types of Maps

Let $f: S_1 \rightarrow S_2$ be a map between two surfaces, let $\vec{X}: U \rightarrow S_1$ be a parametrization of S_1 , and let $\vec{F}(u, v) = f(\vec{X}(u, v))$.

1. We say that f is **equiareal** if $\|\vec{F}_u \times \vec{F}_v\| = \|\vec{X}_u \times \vec{X}_v\|$.

2. We say that f is an **isometry** if it is bijective and

$$\vec{F}_u \cdot \vec{F}_u = \vec{X}_u \cdot \vec{X}_u, \quad \vec{F}_u \cdot \vec{F}_v = \vec{X}_u \cdot \vec{X}_v, \quad \text{and} \quad \vec{F}_v \cdot \vec{F}_v = \vec{X}_v \cdot \vec{X}_v.$$

3. We say that f is **conformal** if there exists a positive scalar $\lambda = \lambda(u, v)$ so that

$$\vec{F}_u \cdot \vec{F}_u = \lambda \vec{X}_u \cdot \vec{X}_u, \quad \vec{F}_u \cdot \vec{F}_v = \lambda \vec{X}_u \cdot \vec{X}_v, \quad \text{and} \quad \vec{F}_v \cdot \vec{F}_v = \lambda \vec{X}_v \cdot \vec{X}_v.$$

Note that a bijective map is an isometry if and only if it is both equiareal and conformal.

5. The Jacobian

Let $f: S_1 \rightarrow S_2$ be a map between two surfaces, let $\vec{X}: U \rightarrow S_1$ be a parametrization of S_1 , and let $\vec{F}(u, v) = f(\vec{X}(u, v))$. Then the **Jacobian** of f at a point p is defined by the formula

$$Jf(p) = \frac{\|\vec{F}_u \times \vec{F}_v\|}{\|\vec{X}_u \times \vec{X}_v\|}.$$

More precisely,

$$Jf(\vec{X}(u, v)) = \frac{\|\vec{F}_u(u, v) \times \vec{F}_v(u, v)\|}{\|\vec{X}_u(u, v) \times \vec{X}_v(u, v)\|}.$$

Note that f is equiareal if and only if $Jf = 1$.

The Jacobian measures the area expansion of the map f around the point p . That is, if R_1 is an infinitesimal region around p with area dA_1 , and $R_2 = f(R_1)$ is the corresponding region in S_2 , then the area dA_2 of R_2 is given by the formula

$$dA_2 = Jf(p) dA_1.$$

More generally, if R_1 is any region in S_1 on which f is one-to-one, and $R_2 = f(R_1)$ is the corresponding region in S_2 , then

$$\text{area}(R_2) = \iint_{R_1} Jf dA.$$